

Ans - 7

titles more quickly. Stored in a run-in area ~~(4)~~ of the recording medium ~~(1)~~ is at least one address area that includes at least one address of a beginning of a title stored on the recording medium ~~(1)~~. The recording medium ~~(1)~~ is played in a player ~~(15)~~ having a read device ~~(9)~~. When the at least one address area is read out, the at least one address of a title beginning is converted to a start time of exactly one time unit and stored in a memory ~~(13)~~, with the start time corresponding approximately to the playing time of the recording medium ~~(1)~~ up to the addressed title beginning. To position the read device ~~(9)~~ at the beginning of the title, the track jump time is calculated directly from the corresponding start time stored in the memory ~~(13)~~.